Anywhere Ballot

Why is this the ballot solution for the future?

Responsive: single design is flexible to size
- Good for devices
- Good for UOCAVA
- Good for accessibility standards

Prevents voter errors
Using a computer system:
- Helps error management for under/over votes
- Helps with typed write-in
- Helps voters see the impact of straight party voting

Focuses on ballot marking (relies on EML)
- Connect to any election management system
- Output ballot in appropriate format, so it can be cast in appropriate format

Can run on COTS devices
- More accessible (own pointer, own screen reader)
- Software independent

It's not “voting over the internet”
- Assume an appropriate ‘elections system’
- Can produce printed ballot to cast
- All logic is local, so if the ballot is downloaded, no trips to server

A ballot interface design brought to you by Oxide Design Co, CivicDesigning.org, and the University of Baltimore with funding from ITIF through the Election Assistance Commission’s Accessible Voting Technology Initiative.