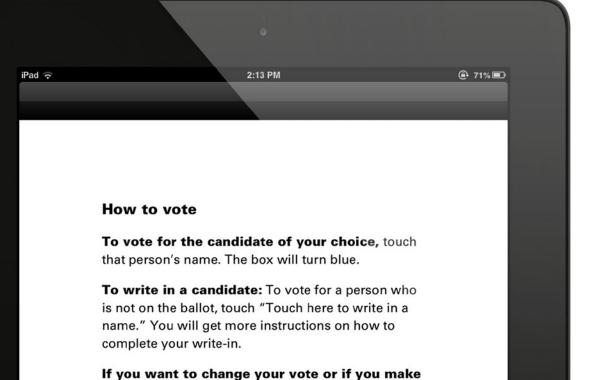
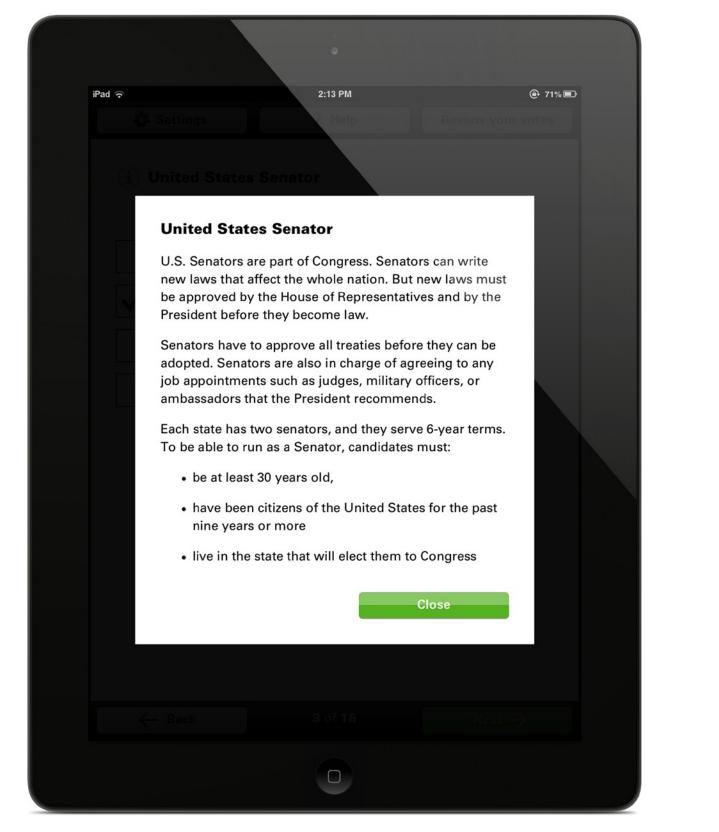
Anywhere Ballot



a mistake, first touch the blue choice you no longer want. It turns white again. Then touch the choice you do want.

You do not have to vote in every race. Your ballot will still be counted even if you do not vote in every race.





(¢		2:15	5 PM		@ 71	1% 🖃
🖨 Settin	ngs	?	Help	Review	v your votes	
(i) Write	in a nam	e for Regi	ietrar of I	Joods		
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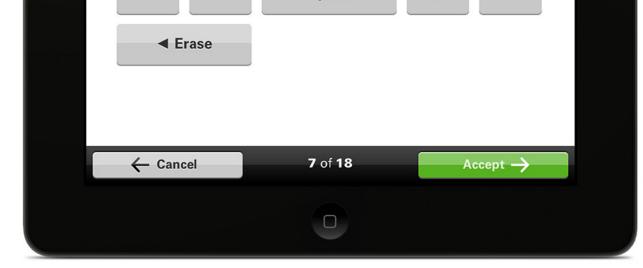


Introductory instructions on how to vote



"Vote for 1" screen, with a candidate selected

Contextual information screen on U.S. Senator.



Write-in screen.

Why is this the ballot solution for the future?

Responsive: single design is flexible to size

- Good for devices
- Good for UOCAVA
- Good for accessibility standards

Focuses on ballot marking (relies on EML)

- Connect to any election management system
- Output ballot in appropriate format, so it can be cast in appropriate format

Prevents voter errors

Using a computer system:

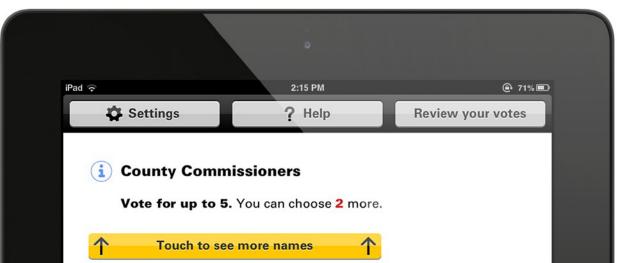
- helps error management for under/over votes
- helps with typed write-in
- helps voters see the impact of straight party voting

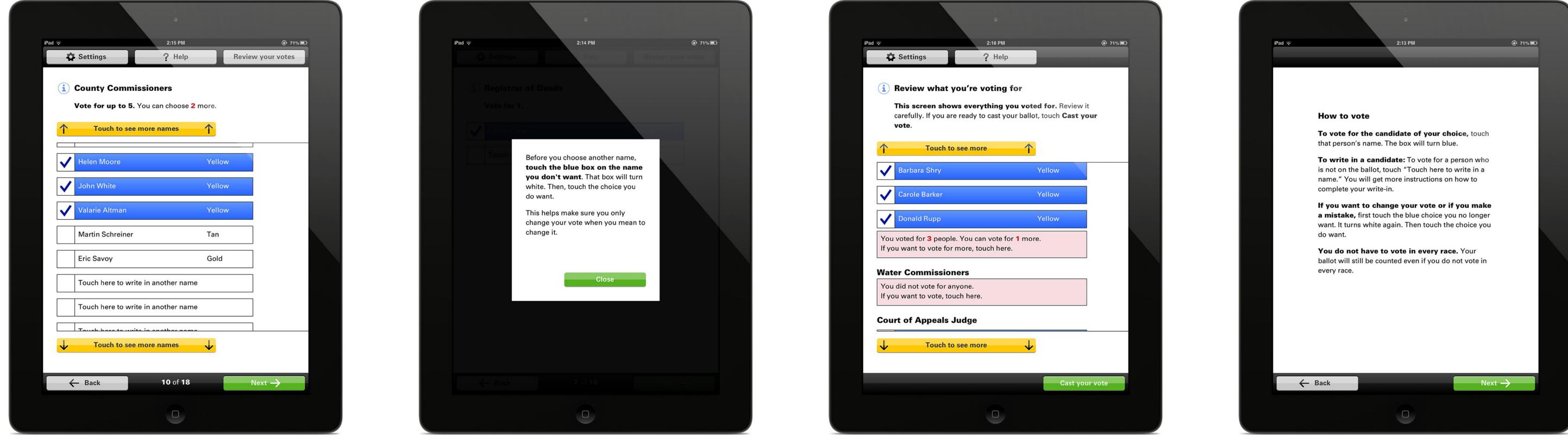
Can run on COTS devices

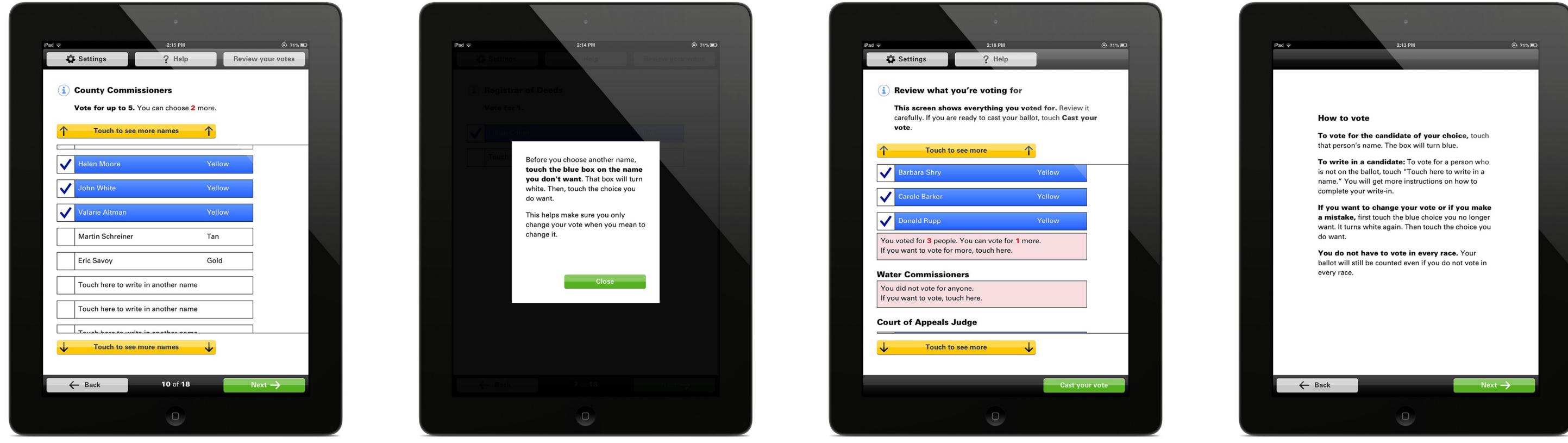
- More accessible (own pointer, own screen reader)
- Software independent

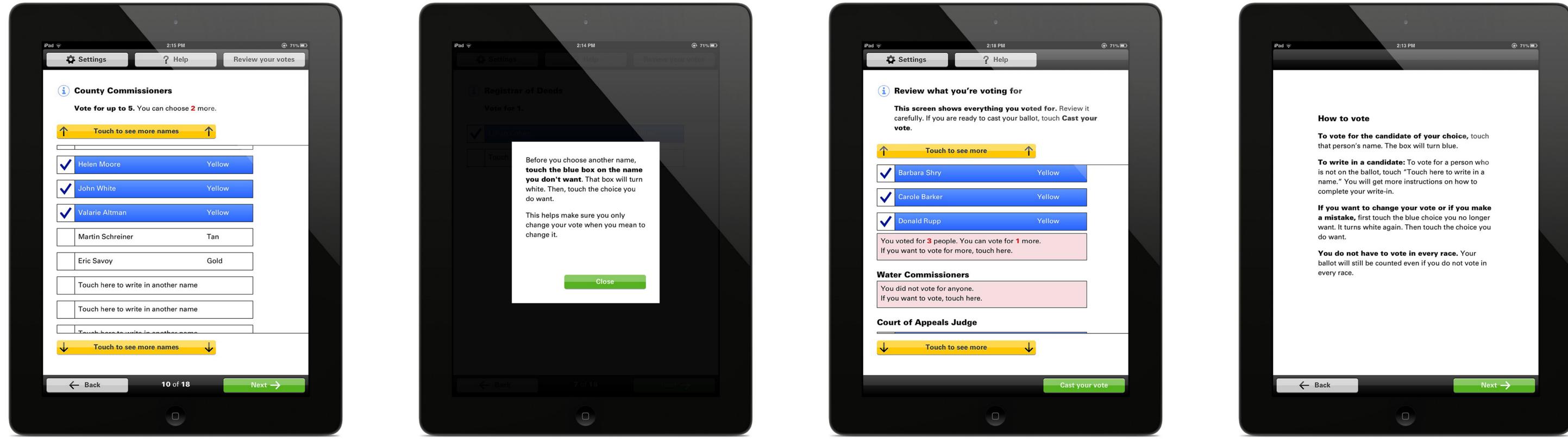
It's not "voting over the internet"

- Assume an appropriate 'elections system'
- Can produce printed ballot to cast
- All logic is local, so if the ballot is downloaded, no trips to server









Multiple-selection contest screen.

Pop-up alert screen to prevent over-voting.

Vote review screen

Final confirmation screen

A ballot interface design brought to you by Oxide Design Co, CivicDesigning.org, and the University of Baltimore with funding from ITIF through the Election Assistance Commission's Accessible Voting Technology Initiative.